

CS530

Authorization - Policy

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<http://merlot.usc.edu/cs530-s10>



Authorization

- Final goal of system security
 - determine whether to allow an operation
 - authentication
 - audit - so that you can change policy to keep the bad guys out
- Depends upon
 - **policy** - rules followed by the system
 - possibly **authentication**
 - policy can be based on identity
 - other characteristics - e.g., time of day, network threat condition, system load



The Role of Policy in Security Architecture

Policy - defines what is allowed and how the system and security mechanisms should act
(misconfiguration - policy does not reflect intent)

Enforced By

Mechanism - provides protection
 interprets/evaluates policy
 (firewalls, ID, access control, confidentiality, integrity)

Implemented As

Software - which must be implemented correctly and according to sound software engineering principles



Policy: Review - The Access Matrix

- Policy represented by an Access Matrix
 - also called Access Control Matrix
 - one row per object
 - one column per subject/principle
 - tabulates permissions
 - but implemented by:
 - **capability** list (like a key ring)
 - **Access Control List (ACL)**
 - ◇ recall that it's harder to determine who has access with ACL



Policy models: Bell-LaPadula

- **Discretionary** policy
 - based on Access Matrix - owner of an object can determine who has access
- **Mandatory** policy
 - owner of an object does not get to decide who has access
 - Top Secret, Secret, Confidential, Unclassified
 - * **property**: S can write O if and only if Level $S \leq$ Level O
 - write UP, read DOWN
 - ◇ it's possible that I can create a file that I cannot read
 - create categories so that some members in a class cannot see some documents
 - this approach tries to minimize the speed of secret leaks
- (more models in Bishop's book, e.g., integrity policy)



Role Based Access Control

- In a way, similar to groups in UNIX, but more general
 - in UNIX, an object can belong to only a single group, inconvenient to create dynamic groups
- Three phases
 - administration
 - session management
 - access checking
- Typical policies
 - object policies fairly static
 - user's roles can change
 - but no need to list all objects to which users has access
- Maps to typical organizational policies
 - can implement separation of roles



Security is More Than Mix of Point Solutions

- ↳ Today's security tools work with no coordinated policy
 - ▬ firewalls and Virtual Private Networks
 - ▬ authentication and Public Key Infrastructure
 - ▬ intrusion detection and limited response
- ↳ We need better coordination
 - ▬ intrusion response affected at firewalls, VPN's and applications
 - ▬ not just who can access what, but policy says what kind of encryption to use, when to notify ID systems
- ↳ Tools should implement coordinated policies
 - ▬ policies originate from multiple sources
 - ▬ policies should adapt to dynamic threat conditions
 - ▬ policies should adapt to dynamic policy changes triggered by activities like September 11th response

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7

Policies Originate from Multiple Sources

- ↳ Discretionary policies associated with objects
 - ▬ read from existing applications or extended ACLs
 - e.g., one module for reading .ssh files and one module for reading .htaccess files
- ↳ Local system policies merged with object policies
 - ▬ broadening or narrowing allowed access - can ignore discretionary policy
 - e.g., deny all web accesses from certain domains
- ↳ Policies imported from policy/state issuers
 - ▬ example of policy issuers is virus checker from Network Associates or Symantec
 - ▬ example of state issuers is HIPAA - healthcare related policy for healthcare providers
 - ▬ (cont...)

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8

Policies Originate from Multiple Sources (Cont...)

- ↳ Policies imported from policy/state issuers (cont...)
- ▬ ID system issues state credentials
 - ▬ these credentials may embed policy as well
- ↳ Policies embedded in credentials
 - ▬ these policies attach to user/process credentials and apply to access by only specific processes
 - e.g., extra audit required from outsiders
 - ▬ this also allows chaining
- ↳ Policies evaluated remotely
 - ▬ credential issuers (e.g. authentication and authorization servers) evaluate policies to decide which credentials to issue.

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9

Policies Origins Summary

- ↳ HIPAA, other legislation
 - ▬ e.g., access to student records
- ↳ Privacy statements
 - ▬ need to know how it is actually enforced
- ↳ Discretionary policies
- ↳ Mandatory policies (e.g. classification)
- ↳ Business policies

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10

GAA-API: Integration through Authorization

- ↳ GAA: Generic Authorization and Access-control
- ↳ Focus integration efforts on authorization and the management of policies used in the authorization decision
 - ▬ not really new - this is a reference monitor (as in TOPS-20 and MULTICS)
 - ▬ applications shouldn't care about authentication or identity
 - ▬ separate policy from mechanism
 - ▬ authorization may be easier to integrate with applications
 - ▬ hide the calls to individual security services
 - ▬ e.g., key management, authentication, encryption, audit
 - ▬ can perform adaptive audit
 - dynamic policy
 - when ID detects something, start collecting additional information or start requiring authentication
 - ▬ even for internal users

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11

GAA-API

- ↳ Sometimes it is not possible to plug in security at low level
 - ▬ need information at the application level
 - Ex: SSL is in the lower layer, it cannot deal with user certificates
- ↳ GAA-API: application just asks *if something is allowed*
 - ▬ return value is either *yes*, *no*, or *maybe*
 - maybe means you need additional things, e.g., network source address must come from a certain domain (this information, again, may not be available at lower layers)
- ↳ Subject/principle is represented by a Security Context (SC)
 - ▬ why not an identify?
 - because sometimes it's not necessary, e.g., to access this, pay \$5 (no authentication)

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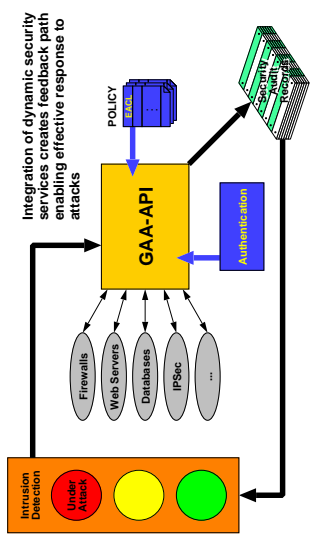
12

GAA-API (Cont...)

- EACL (extended ACL)
 - the language used by GAA
 - extended to include information such as:
 - time of day
 - network threat condition
 - system load

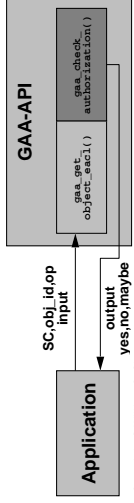


Authorization and Integrated Security Services

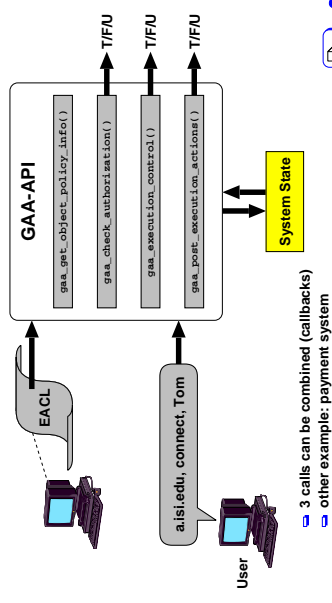


Generic Authorization and Access-control API (GAA-API)

- Allows applications to use the security infrastructure to implement security policies
 - `gaa_get_object_policy_info()` function called before other GAA-API routines which require a handle to object EACL to identify EACLs on which to operate
 - can interpret existing policy databases
 - `gaa_check_authorization()` function tells application whether requested operation is authorized, or if additional application specific checks are required



Three Phases of Condition Evaluation



- 3 calls can be combined (callbacks)
- other example: payment system



Communicating threat conditions

- Threat conditions and new policies carried in signed certificates
 - added info in authentication credentials
 - threat condition credential signed by ID system
 - it is often done to run *System High* - always assumes that threat condition is RED, only change if received signed certificate to say that it's no longer RED
- Base conditions require presentation or availability of credential
 - matching the condition brings in additional policy elements



Integrating Security Services

- The API calls must be made by applications
 - this is a major undertaking, but one which must be done no matter how one chooses to do authorization.
- These calls are at the control points in the applications
 - they occur at auditable events, and this is where records should be generated for ID systems
 - they occur at the places where one needs to consider dynamic network threat conditions
 - adaptive policies use such information from ID systems
 - they occur at the right point for billable events



Advances Needed in Policy

- ↳ Ability to merge & apply policies from many sources
 - ▬ legislated policies
 - ▬ organizational policies
 - ▬ agreed upon constraints
- ↳ Integration of policy evaluation with applications
 - ▬ so that policies can be uniformly enforced
- ↳ Support for adaptive policies is critical
 - ▬ allows response to attack or suspicion
- ↳ Policies must manage use of security services
 - ▬ what to encrypt, when to sign, what to audit
 - ▬ hide these details from the application developer

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19

GAA - Applications and Other Integration

- ↳ Web servers - apache
- ↳ Grid services - globus
- ↳ Network control - IPsec and firewalls
- ↳ Remote login applications - ssh
- ↳ Trust management
 - ▬ can call BYU code to negotiate credentials
 - ▬ will eventually guide the negotiation steps

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20

What Dynamic Policies Enable

- ↳ Dynamic policy evaluation enables response to attacks:
 - ▬ lockdown system (or bump up security) if attack is detected
 - ▬ establish quarantines by changing policy to establish isolated virtual networks dynamically
 - ▬ allow increased access between coalition members as new coalitions are formed or membership changes to respond to unexpected events
 - e.g., homeland security
 - e.g., open things up - sharing is allowed only when certain credentials have been received

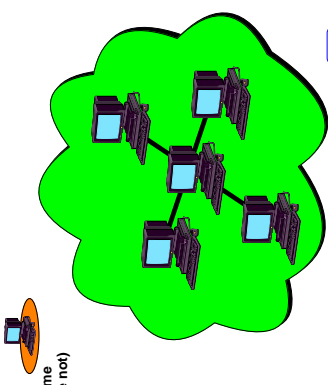
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21

Demo Scenario - LockDown

- ↳ You have an isolated local area network with mixed access to web services (some clients authenticated, some not)



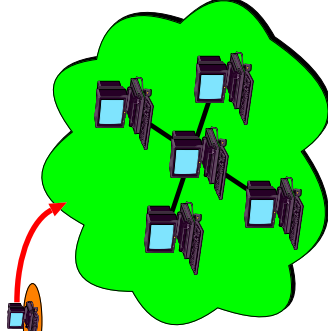
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22

Demo Scenario - LockDown (Cont...)

- ↳ You have an isolated local area network with mixed access to web services (some clients authenticated, some not)
- ↳ You need to allow incoming authenticated SSH or IPsec connections



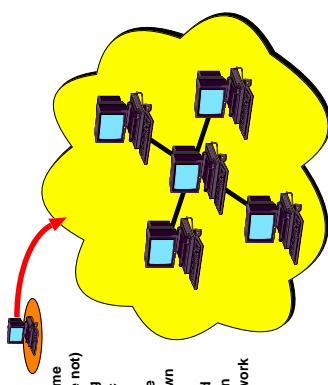
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23

Demo Scenario - LockDown (Cont...)

- ↳ You have an isolated local area network with mixed access to web services (some clients authenticated, some not)
- ↳ You need to allow incoming authenticated SSH or IPsec connections
- ↳ When such connections are active, you want to lock down your servers and require stronger authentication and confidentiality protection on all accesses within the network



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24

Demo Scenario - LockDown (Cont...)

- But how do you know if someone is connecting from the outside?
 - ↳ you need integrated solutions
- The scenario is like having a visitor in a classified area
 - ↳ **security** can be *inconvenient*

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26

Proxies



- A *proxy* allows a *second principal* to operate with the *rights and privileges* of the principal that issued the proxy
 - ↳ existing authentication credentials
 - ↳ too much privilege and too easily propagated
- Restricted proxies
 - ↳ by placing conditions on the use of proxies, they form the basis of a flexible authorization mechanism

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28

Restricted Proxies

- PROXY CERTIFICATE
Conditions
It is used by proxy to validate and grant access to resources. It is used to track the proxy's actions.
- Proxy
 + 
- Two kinds of proxies
 - ↳ proxy key needed to exercise *bearer proxy*
 - ↳ a bearer proxy can be used by anyone
 - ↳ restrictions limit use of a *delegate proxy*
 - Restrictions limit authorized operations
 - ↳ individual objects
 - ↳ additional conditions
 - when, where, how
 - additional audit records may be produced

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27

Proxies Example

- Ex: I want to print to this printer
 - ↳ printer only accepts authorization from authorization server
 - ↳ talk to authorization server
 - ↳ authorization server says "maybe" with condition in credential
 - ↳ since you are a visitor, you must pay
 - ↳ authorization server generates proxy, includes policy, returns to user as capability

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28

Mechanisms Summary

- Access Matrix
 - ↳ Web server
 - ↳ Access Control List (ACL)
 - ↳ .htaccess
 - ↳ Capability list (key ring)
- Unix file system
 - ↳ basically ACL
 - ↳ at login, look up which groups you belong, associate that list with your login process (this is like capability)
 - ↳ when you open a file, the file descriptor is like capability(?)
- SSH authorized key files
- Restricted proxies, extended certificates
- Group membership
- Payment

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29

Summary

- Policies naturally originate in multiple places
 - ↳ future systems need to deal with this
- Deployment of secure systems requires coordination of policy across countermeasures
- Effective response requires support for dynamic policy evaluation
- Such policies can coordinated the collection of data used as input for subsequent attack analysis

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30