

CS530

Authorization - Policy

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Authorization

- ➔ Final goal of system security
 - determine whether to allow an operation
 - authentication
 - audit - so that you can change policy to keep the bad guys out

- ➔ Depends upon
 - *policy* - rules followed by the system
 - possibly *authentication*
 - policy can be based on identity
 - other characteristics - e.g., time of day, network threat condition, system load

The Role of Policy in Security Architecture

Policy - defines what is allowed and how the system and security mechanisms should act
(*misconfiguration - policy does not reflect intent*)

Enforced By

Mechanism - provides protection
interprets/evaluates policy
(firewalls, ID, access control, confidentiality, integrity)

Implemented As

Software - which must be implemented correctly and according to sound software engineering principles

Policy: Review - The Access Matrix



Policy represented by an Access Matrix

- ⇒ also called Access Control Matrix
- ⇒ one row per object
- ⇒ one column per subject/principle
- ⇒ tabulates permissions
- ⇒ but implemented by:
 - *capability* list (like a key ring)
 - *Access Control List* (ACL)
 - ◆ recall that it's harder to determine who has access with ACL



Policy models: Bell-LaPadula



Discretionary policy

- based on Access Matrix - *owner* of an object can determine who has access



Mandatory policy

- owner of an object does not get to decide who has access
- *Top Secret, Secret, Confidential, Unclassified*
- * *property*: S can write O if and only if Level S \leq Level O
 - *write UP, read DOWN*
 - ◇ it's possible that I can create a file that I cannot read
- create categories so that some members in a class cannot see some documents
- this approach tries to minimize the speed of secret leaks



(more models in Bishop's book, e.g., integrity policy)



Role Based Access Control

- ➔ In a way, similar to groups in UNIX, but more general
 - ▬ in UNIX, an object can belong to only a single group, inconvenient to create dynamic groups

- ➔ Three phases
 - ▬ administration
 - ▬ session management
 - ▬ access checking

- ➔ Typical policies
 - ▬ object policies fairly static
 - ▬ user's roles can change
 - but no need to list all objects to which users has access

- ➔ Maps to typical organizational policies
 - ▬ can implement separation of roles



Security is More Than Mix of Point Solutions

- **Today's security tools work with no coordinated policy**
 - ▬ firewalls and Virtual Private Networks
 - ▬ authentication and Public Key Infrastructure
 - ▬ intrusion detection and limited response

- **We need better coordination**
 - ▬ intrusion response affected at firewalls, VPN's and applications
 - ▬ not just who can access what, but policy says what kind of encryption to use, when to notify ID systems

- **Tools should implement coordinated policies**
 - ▬ policies originate from multiple sources
 - ▬ policies should adapt to dynamic threat conditions
 - ▬ policies should adapt to dynamic policy changes triggered by activities like September 11th response



Policies Originate from Multiple Sources

- ➔ **Discretionary policies associated with objects**
 - ▬ read from existing applications or extended ACLs
 - e.g., one module for reading .ssh files and one module for reading .htaccess files

- ➔ **Local system policies merged with object policies**
 - ▬ broadening or narrowing allowed access - can ignore discretionary policy
 - e.g., deny all web accesses from certain domains

- ➔ **Policies imported from policy/state issuers**
 - ▬ example of policy issuers is virus checker from Network Associates or Symantec
 - ▬ example of state issuers is HIPAA - healthcare related policy for healthcare providers
 - ▬ (cont...)

Policies Originate from Multiple Sources (Cont...)

- ➔ Policies imported from policy/state issuers (cont...)
 - ▬ ID system issues state credentials
 - ▬ these credentials may embed policy as well

- ➔ Policies embedded in credentials
 - ▬ these policies attach to user/process credentials and apply to access by only specific processes
 - e.g., extra audit required from outsiders
 - ▬ this also allows chaining

- ➔ Policies evaluated remotely
 - ▬ credential issuers (e.g. authentication and authorization servers) evaluate policies to decide which credentials to issue.

Policies Origins Summary

- ➔ **HIPAA, other legislation**
 - e.g., access to student records
- ➔ **Privacy statements**
 - need to know how it is actually enforced
- ➔ **Discretionary policies**
- ➔ **Mandatory policies (e.g. classification)**
- ➔ **Business policies**

GAA-API: Integration through Authorization

- ➔ **GAA: Generic Authorization and Access-control**
- ➔ **Focus integration efforts on authorization and the management of policies used in the authorization decision**
 - ▬ **not really new - this is a reference monitor (as in TOPS-20 and MULTICS)**
 - ▬ **applications shouldn't care about authentication or identity**
 - **separate policy from mechanism**
 - ▬ **authorization may be easier to integrate with applications**
 - ▬ **hide the calls to individual security services**
 - **e.g., key management, authentication, encryption, audit**
 - ▬ **can perform adaptive audit**
 - **dynamic policy**
 - **when ID detects something, start collecting additional information or start requiring authentication even for internal users**

GAA-API

- ➔ Sometimes it is not possible to plug in security at low level
 - ▬ need information at the application level
 - Ex: SSL is in the lower layer, it cannot deal with user certificates

- ➔ GAA-API: application just asks *if something is allowed*
 - ▬ return value is either *yes, no, or maybe*
 - maybe means you need additional things, e.g., network source address must come from a certain domain (this information, again, may not be available at lower layers)

- ➔ Subject/principle is represented by a Security Context (SC)
 - ▬ why not an identify?
 - because sometimes it's not necessary, e.g., to access this, pay \$5 (no authentication)

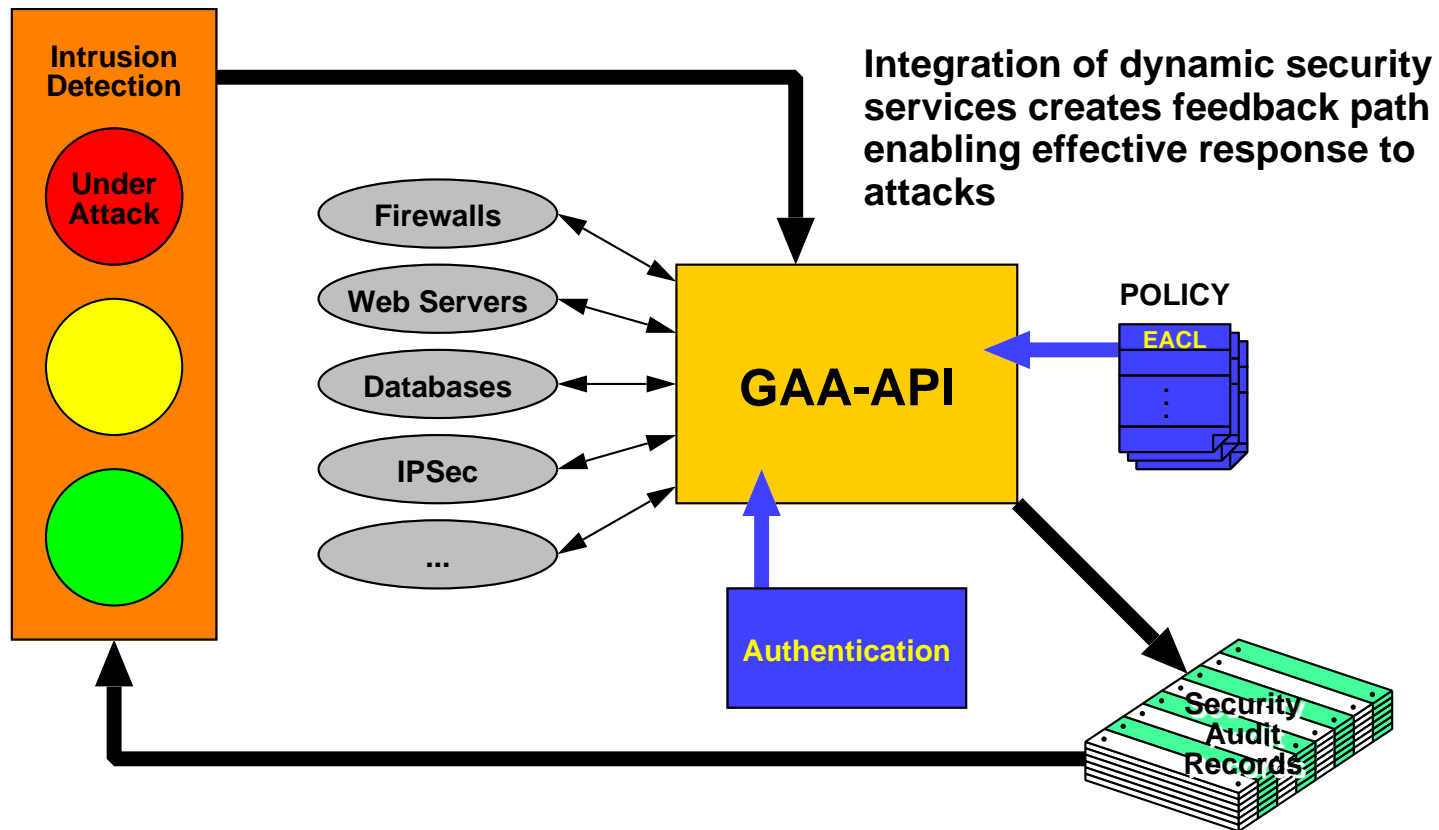
GAA-API (Cont...)



EACL (extended ACL)

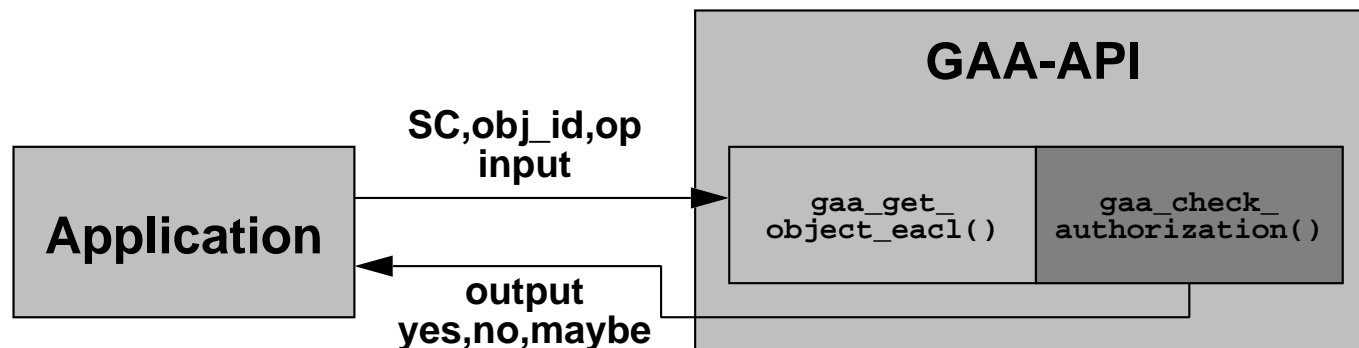
- ▬ the language used by GAA
- ▬ extended to include information such as:
 - time of day
 - network threat condition
 - system load

Authorization and Integrated Security Services

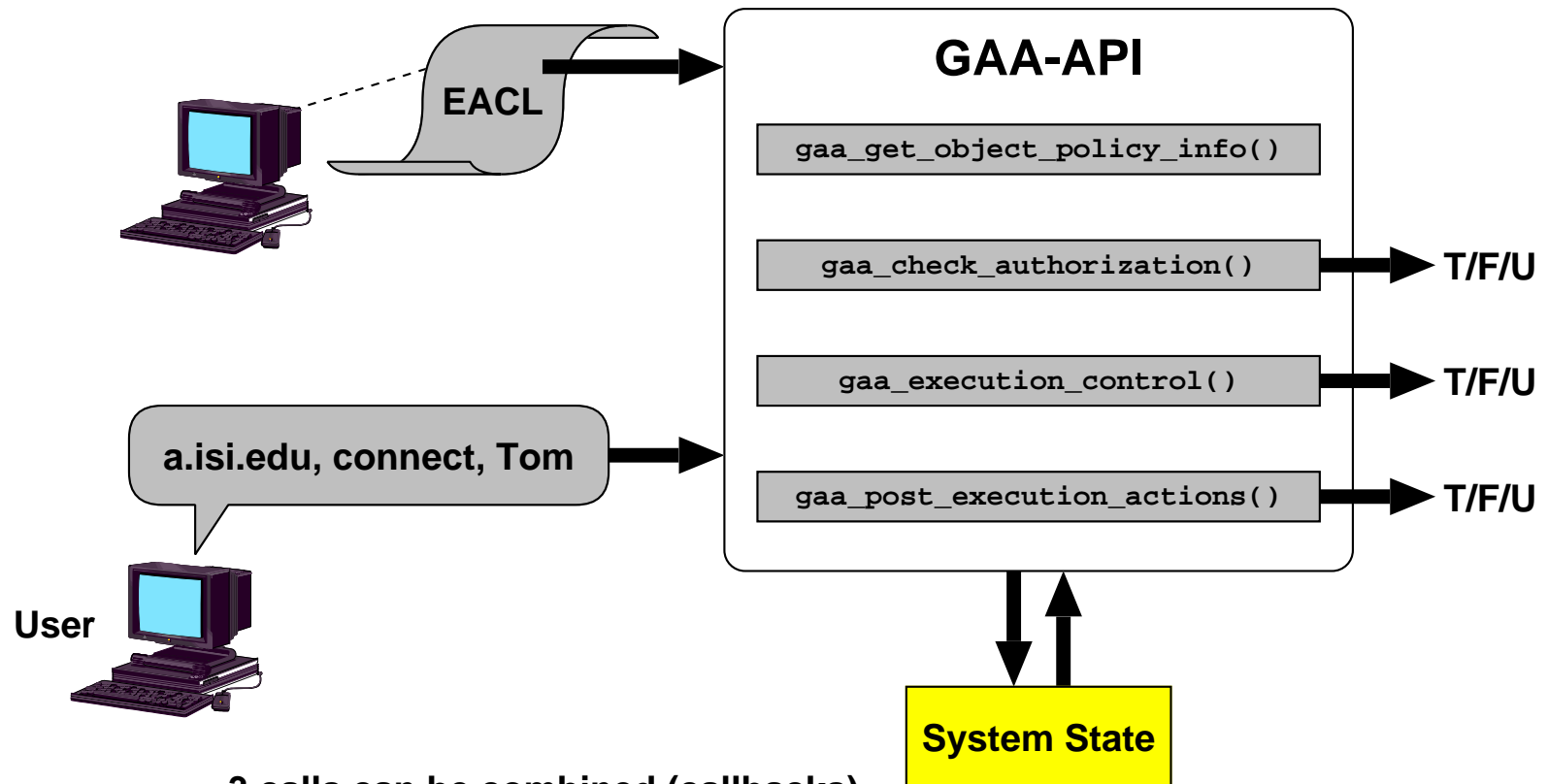


Generic Authorization and Access-control API (GAA-API)

- ➡ Allows applications to use the security infrastructure to implement security policies
 - ➡ `gaa_get_object_policy_info()` function called before other GAA-API routines which require a handle to object EACL to identify EACLs on which to operate
 - can interpret existing policy databases
 - ➡ `gaa_check_authorization()` function tells application whether requested operation is authorized, or if additional application specific checks are required



Three Phases of Condition Evaluation



- 3 calls can be combined (callbacks)
- other example: payment system

Communicating threat conditions

- ➔ Threat conditions and new policies carried in signed certificates
 - added info in authentication credentials
 - threat condition credential signed by ID system
 - it is often done to run *System High* - always assumes that thread condition is RED, only change if received signed certificate to say that it's no longer RED

- ➔ Base conditions require presentation or availability of credential
 - matching the condition brings in additional policy elements

Integrating Security Services

- ➔ **The API calls must be made by applications**
 - ➔ **this is a major undertaking, but one which must be done no matter how one chooses to do authorization.**

- ➔ **These calls are at the control points in the applications**
 - ➔ **they occur at auditable events, and this is where records should be generated for ID systems**
 - ➔ **they occur at the places where one needs to consider dynamic network threat conditions**
 - ➔ **adaptive policies use such information from ID systems**
 - ➔ **they occur at the right point for billable events**

Advances Needed in Policy

- ➔ **Ability to merge & apply policies from many sources**
 - ▬ **legislated policies**
 - ▬ **organizational policies**
 - ▬ **agreed upon constraints**

- ➔ **Integration of policy evaluation with applications**
 - ▬ **so that policies can be uniformly enforced**

- ➔ **Support for adaptive policies is critical**
 - ▬ **allows response to attack or suspicion**

- ➔ **Policies must manage use of security services**
 - ▬ **what to encrypt, when to sign, what to audit**
 - ▬ **hide these details from the application developer**

GAA - Applications and Other Integration

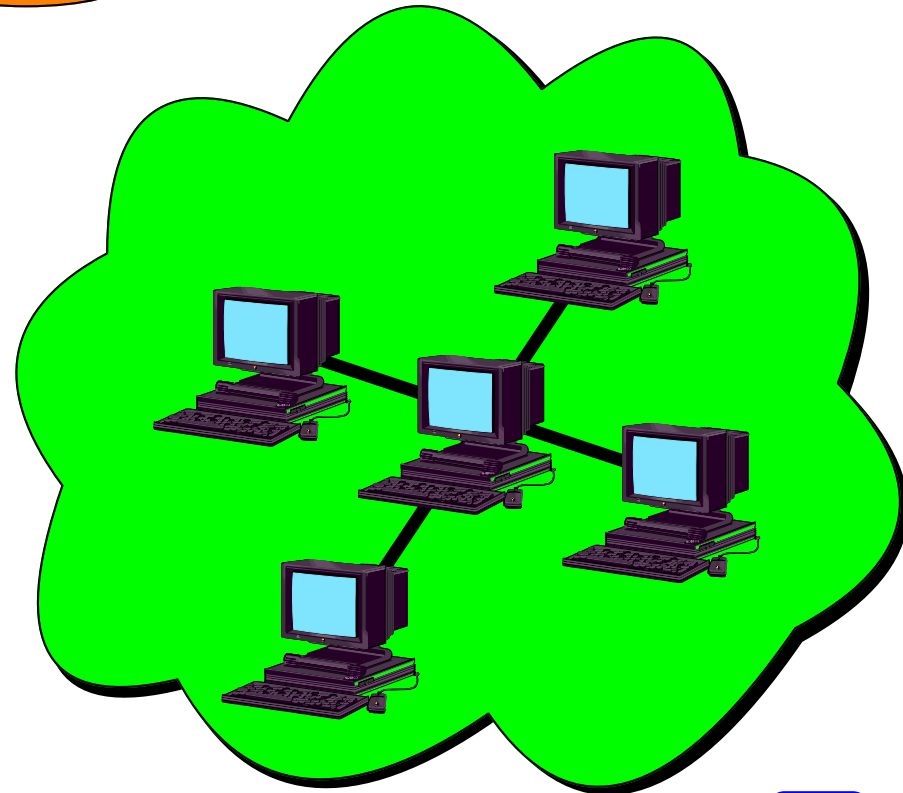
- ➔ Web servers - apache
- ➔ Grid services - globus
- ➔ Network control - IPsec and firewalls
- ➔ Remote login applications - ssh
- ➔ Trust management
 - ➔ can call BYU code to negotiate credentials
 - ➔ will eventually guide the negotiation steps

What Dynamic Policies Enable

- ➔ **Dynamic policy evaluation enables response to attacks:**
- ➔ **lockdown system (or bump up security) if attack is detected**
 - ➔ **establish quarantines by changing policy to establish isolated virtual networks dynamically**
 - ➔ **allow increased access between coalition members as new coalitions are formed or membership changes to respond to unexpected events**
 - **e.g., homeland security**
 - **e.g., open things up - sharing is allowed only when certain credentials have been received**

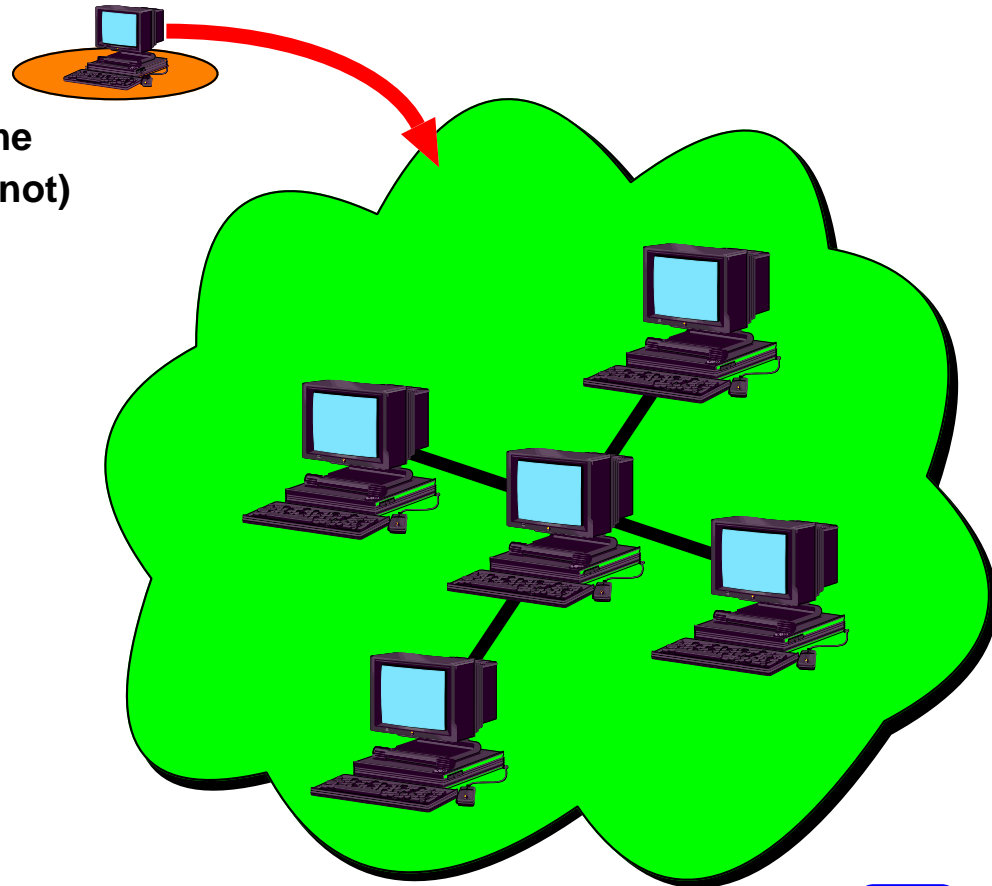
Demo Scenario - LockDown

- ▣ You have an isolated local area network with mixed access to web services (some clients authenticated, some not)



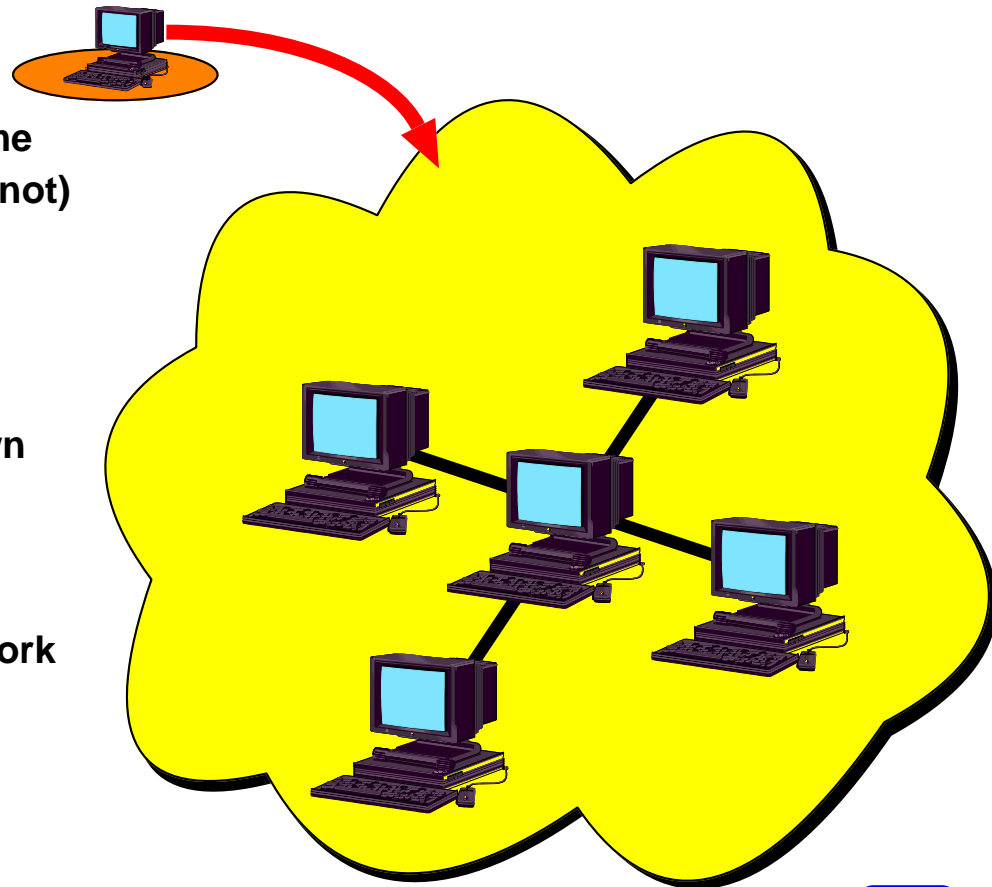
Demo Scenario - LockDown (Cont...)

- ▢ You have an isolated local area network with mixed access to web services (some clients authenticated, some not)
- ▢ You need to allow incoming authenticated SSH or IPsec connections



Demo Scenario - LockDown (Cont...)

- You have an isolated local area network with mixed access to web services (some clients authenticated, some not)
- You need to allow incoming authenticated SSH or IPsec connections
- When such connections are active, you want to lock down your servers and require stronger authentication and confidentiality protection on all accesses within the network



Demo Scenario - LockDown (Cont...)

- ➡ But how do you know if someone is connecting from the outside?
 - ➡ you need integrated solutions

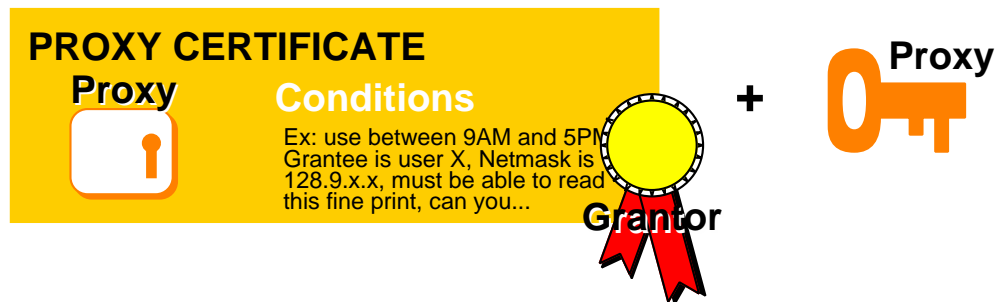
- ➡ The scenario is like having a visitor in a classified area
 - ➡ *security* can be *inconvenient*

Proxies

- ➔ A *proxy* allows a *second principal* to operate with the *rights and privileges* of the principal that issued the proxy
 - ➔ existing authentication credentials
 - ➔ too much privilege and too easily propagated

- ➔ Restricted proxies
 - ➔ by placing conditions on the use of proxies, they form the basis of a flexible authorization mechanism

Restricted Proxies



- ➔ Two kinds of proxies
 - proxy key needed to exercise *bearer proxy*
 - a bearer proxy can be used by anyone
 - restrictions limit use of a *delegate proxy*

- ➔ Restrictions limit authorized operations
 - individual objects
 - additional conditions
 - when, where, how
 - additional audit records may be produced

Proxies Example



Ex: I want to print to this printer

- printer only accepts authorization from authorization server**
- talk to authorization server**
- authorization server says "maybe" with condition in credential**
- since you are a visitor, you must pay**
- authorization server generates proxy, includes policy, returns to user as capability**



Mechanisms Summary



Access Matrix

- Access Control List (ACL)
- Capability list (key ring)



Web server

- .htaccess



Unix file system

- basically ACL
- at login, look up which groups you belong, associate that list with your login process (this is like capability)
- when you open a file, the file descriptor is like capability(?)



SSH authorized key files



Restricted proxies, extended certificates



Group membership



Payment

Summary

- ➔ **Policies naturally originate in multiple places**
 - ▬ **future systems need to deal with this**
- ➔ **Deployment of secure systems requires coordination of policy across countermeasures**
- ➔ **Effective response requires support for dynamic policy evaluation**
- ➔ **Such policies can coordinated the collection of data used as input for subsequent attack analysis**