

# CS530

## Intrusion Detection

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<http://merlot.usc.edu/cs530-s10>

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### Intrusion Detection

- Security enforcement mechanisms are not foolproof, so we need a way of knowing when they are not working
  - ↳ or even better, before they stop working
- We need ways to detect insider misuse
  - ↳ detect suspicious activities
    - e.g., is this employee selling information?

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### Taxonomy for Intrusion Detection

- What is detected
  - ↳ *misuse detection* - look for "bad" behaviors
    - e.g., virus checker, spam filters - need to download new "definition files"
    - ↳ *anomaly detection* - look at behavior and detect out of profile activities
      - need to compare against a *baseline*
  - Where detected
    - ↳ network based
    - ↳ host based - system logs
    - ↳ application based
  - When attack is detected
    - ↳ real time
    - ↳ after the fact / post mortem

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### Basis for Detecting Attack

- Systems operating normally
  - ↳ activity conforms to statistically predictable patterns
  - ↳ actions do not include attempts to subvert policy
  - ↳ actions of processes conform to the policies regarding what they are allowed to do
    - ↳ e.g., when system is under attack, will see unusual amount of denied accesses

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### Rating ID Systems

- *False positives*
  - ↳ normal activity flagged as intrusion
    - affects administrator workload
      - ◇ e.g., port scanners - if you don't have the vulnerability, do not raise alarm
    - ↳ e.g., spam filtering
      - I filter out all HTML-only e-mails
      - ↳ too many of these - denial of service on yourself
      - ↳ "the boy who cried wolf"
  - ↳ *False negatives*
    - ↳ attacks that are not detected

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### Anomaly Detection

- How it works
  - ↳ analyze *baseline* characteristics of system or user behavior and record
    - need to have an abstraction or a model
    - ↳ compare current characteristics and behavior against baseline and determine if it's within tolerance
      - or is it just a statistical fluctuation
      - ↳ flag differences
  - ↳ Why it is hard
    - ↳ deciding how to characterize behavior so that changes reflect intrusions and not normal changes in activities
  - ↳ Credit card companies do this all the time

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## Metrics

- ↳ Threshold metrics
  - = number of failed access attempts
    - e.g., confiscate ATM card after 3 bad PINs
    - bandwidth consumed
    - e.g., can be used to detect misuses from within
  - ↳ State change probabilities (Markov models)
    - = requires training by analyzing normal traces (system logs)
      - there are systems that can be trained while monitoring
      - = looking for transitions that don't seem to follow the normal pattern

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## Misuse Detection

- ↳ Whether activities or code is violate site policy
  - = rule based
    - e.g., if A is followed by B and if B is followed by C, flag it
    - = signature based
  - ↳ Problems
    - = can only detect attacks known in advance
    - = virus checkers are usually signature based
      - can protect against write to boot sector
      - = many more false negatives (subject to definition)
        - vendor's definition?
  - ↳ Strengths
    - = tend to have fewer false positives

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## Collecting Input Data

- ↳ Audit vs. Intrusion Detection
- ↳ Network-based ID
- ↳ Host based ID
- ↳ Application based ID

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## Network Based ID

- ↳ Often based on network sniffing
  - = listening to network traffic as it goes by a sensor node
    - could be placed in routers or other network components
    - e.g., SNORT - packet sniffer
  - = issues
    - placement
      - ◇ be careful with switched Ethernet
      - ◇ wireless channel can be asymmetric
    - load
      - ◇ may log only summary information to reduce load
        - e.g., IP traceback
    - encrypted traffic (such as IPSec)
      - (cont...)

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## Network Based ID (Cont...)

- = issues (cont...)
  - determining intent
    - ◇ e.g., if a message to port 24 (SMTP) does not look like e-mail, flag it
    - ◇ e.g., in HTTP, turn on encryption (but don't really encrypt) - ID will ignore these messages!
  - can use this "feature" for tunneling

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## Host Based ID

- ↳ We have better understanding of these
  - = because hosts are usually not an open system (unlike networks)
    - = but break-ins can be covered up easier (unlike networks)
  - ↳ Scan system and application logs
    - ↳ Report on system state
      - = e.g., load, who are logged in
    - ↳ Report activity to ID system
      - ↳ Issues
        - = only get what applications already put into logs
        - = might not understand the intent of an action

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## Application Based ID

- Application determines what to report to ID system
  - based on a policy
- Drawbacks
  - requires application involvement (some applications will not report)
    - authorization functions like GAA-API can help address this limitation
- Benefits
  - application understands the objects and entities to which policies apply

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## Issues In Intrusion Detection

- Collecting data on and reporting events
  - interoperability issues
  - languages, e.g. CIDF
- Reducing data
  - to reduce network traffic consumed
  - consider overhead
  - summarize data
    - e.g., 10 of the following messages have been seen
    - finding relationships
  - what have you filtered out that shouldn't be filtered out?

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## Components of ID Systems

- Collectors
  - gather raw data
- Director
  - reduces incoming traffic and finds relationships
- Notifier
  - accepts data from director and takes appropriate action

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## Advanced IDS Models

- Distributed detection
  - combining host and network monitoring (DIDS)
  - autonomous agents (Crosbie and Spaifford)
  - COSSACK project at USC/ISI - professor Papadopoulos

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## Intrusion Response

- Intrusion prevention
  - it's a marketing buzzword
- Intrusion response
  - how to react when an intrusion is detected (or an attempt of intrusion)

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## Possible Responses

- Notify administrator
- System or network lockdown
  - change firewall rules
- Place attacker in controlled environment
  - quarantine
    - done with worms - no outgoing traffic from this node
    - use a Honeypot to attract unsuspecting attacker
- Slow the system for offending processes
  - commonly used for SMTP servers - if spam is detected, slow down the connection
- Kill the process
  - often it is more desirable to suspend the process so you can examine memory

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## Phase of Response [Bishop 2003]

- Preparation
- Identification
- Containment
- Eradication
- Recovery
- Follow up

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## Preparation

- Generate baseline for system
  - = checksums of binaries
    - for use by systems like tripwire (a *configuration management* software)
    - the checksums should be stored on read-only devices
- Develop procedures to follow
- Maintain backups

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## Identification

- This is the role of the ID system
  - = detect attack
  - = characterize attack
  - = try to assess motives of attack
    - e.g., making your system a zombie vs. identity theft
    - isolate and observe
      - ◇ can use a Honey Pot
      - ◇ may have liability issues
  - = determine what has been affected
    - be careful with the Electronic Privacy Act
    - do you need a warrant to run a Honey Pot?

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## Containment

- Passive monitoring
  - = to learn intent of attacker
  - = learn new attack modes so one can defend against them later
- Constraining access
  - = locking down system
  - = closing connections (in-bound or out-bound)
  - = blocking at firewall, or closer to source (for DDoS attacks)
    - active network (network management application)
- Combination
  - = constrain activities, but don't let attacker know that one is doing so (Honey pots, Jail)

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## Eradication

- Prevent attack or effects of attack from reoccurring
  - = locking down system (also in containment phase)
  - = blocking connections at firewall
  - = isolate potential targets (inverted quarantine)

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## Recovery

- Restore system to safe state
  - = check all software for backdoors
  - = recover data from backup

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## Follow Up

- Take action against attacker
  - ⇒ find origin of attack
- Notify other affected parties
  - ⇒ some of this occurs in earlier phases as well
- Assess what went wrong and correct procedures
  - ⇒ apply patches
- Find buggy software that was exploited and fix
  - ⇒ apply patches

## Security for USC/ISI

- Academic environment
  - ⇒ open environment
    - people want to run own servers
    - different for departments vs. students
  - ⇒ what protection does your environment need?
    - for inexperienced people, put them behind firewall
  - ⇒ sensitivity of information to be protected
    - student records
    - medical records (medical school, HIPAA requirements)
    - data in student's directories
  - ⇒ cannot have control over these (unlike for employees)