

CS530

Intrusion Detection

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Intrusion Detection

- ➔ **Security enforcement mechanisms are not foolproof, so we need a way of knowing when they are not working**
 - ▬ **or even better, before they stop working**

- ➔ **We need ways to detect insider misuse**
 - ▬ **detect suspicious activities**
 - **e.g., is this employee selling information?**

Taxonomy for Intrusion Detection



What is detected

- ⇒ ***misuse detection*** - look for "bad" behaviors
 - e.g., virus checker, spam filters - need to download new "definition files"
- ⇒ ***anomaly detection*** - look at behavior and detect out of profile activities
 - need to compare against a ***baseline***



Where detected

- ⇒ network based
- ⇒ host based - system logs
- ⇒ application based



When attack is detected

- ⇒ real time
- ⇒ after the fact / post mortem

Basis for Detecting Attack



Systems operating normally

- activity conforms to statistically predictable patterns
- actions do not include attempts to subvert policy
- actions of processes conform to the policies regarding what they are allowed to do
- e.g., when system is under attack, will see unusual amount of denied accesses



Rating ID Systems



False positives

- ⇒ normal activity flagged as intrusion
 - affects administrator workload
 - ◇ e.g., port scanners - if you don't have the vulnerability, do not raise alarm
- ⇒ e.g., spam filtering
 - I filter out all HTML-only e-mails
- ⇒ too many of these - denial of service on yourself
- ⇒ "the boy who cried wolf"



False negatives

- ⇒ attacks that are not detected

Anomaly Detection



How it works

- analyze *baseline* characteristics of system or user behavior and record
 - need to have an abstraction or a model
- compare current characteristics and behavior against baseline and determine if it's within tolerance
 - or is it just a statistical fluctuation
- flag differences



Why it is hard

- deciding how to characterize behavior so that changes reflect intrusions and not normal changes in activities



Credit card companies do this all the time

Metrics



Threshold metrics

- ⇒ number of failed access attempts
 - e.g., confiscate ATM card after 3 bad PINs
- ⇒ bandwidth consumed
 - e.g., can be used to detect misuses from within



State change probabilities (Markov models)

- ⇒ requires training by analyzing normal traces (system logs)
 - there are systems that can be trained while monitoring
- ⇒ looking for transitions that don't seem to follow the normal pattern



Misuse Detection

- ➔ **Whether activities or code is violate site policy**
 - ➔ **rule based**
 - e.g., if A is followed by B and if B is followed by C, flag it
 - ➔ **signature based**

- ➔ **Problems**
 - ➔ **can only detect attacks known in advance**
 - ➔ **virus checkers are usually signature based**
 - **can protect against write to boot sector**
 - ➔ **many more false negatives (subject to definition)**
 - **vendor's definition?**

- ➔ **Strengths**
 - ➔ **tend to have fewer false positives**

Collecting Input Data

- ➔ Audit vs. Intrusion Detection
- ➔ Network based ID
- ➔ Host based ID
- ➔ Application based ID

Network Based ID



Often based on network sniffing

— listening to network traffic as it goes by a sensor node

- **could be placed in routers or other network components**
- **e.g., SNORT - packet sniffer**

— issues

- **placement**
 - ◆ **be careful with switched Ethernet**
 - ◆ **wireless channel can be asymmetric**
- **load**
 - ◆ **may log only summary information to reduce load**
e.g., IP traceback
- **encrypted traffic (such as IPSec)**
- **(cont...)**

Network Based ID (Cont...)

- ▢ issues (cont...)
 - determining intent
 - ◆ e.g., if a message to port 24 (SMTP) does not look like e-mail, flag it
 - ◆ e.g., in HTTP, turn on encryption (but don't really encrypt) - ID will ignore these messages!
can use this "feature" for tunneling

Host Based ID

- ➔ **We have better understanding of these**
 - ➔ because hosts are usually not an open system (unlike networks)
 - ➔ but break-ins can be covered up easier (unlike networks)
- ➔ **Scan system and application logs**
- ➔ **Report on system state**
 - ➔ e.g., load, who are logged in
- ➔ **Report activity to ID system**
- ➔ **Issues**
 - ➔ only get what applications already put into logs
 - ➔ might not understand the intent of an action

Application Based ID

- ➔ **Application determines what to report to ID system**
 - ▬ based on a policy

- ➔ **Drawbacks**
 - ▬ equires application involvement (some applications will not report)
 - authorization functions like GAA-API can help address this limitation

- ➔ **Benefits**
 - ▬ application understands the objects and entities to which policies apply

Issues In Intrusion Detection

- ➔ **Collecting data on and reporting events**
 - ▬ interoperability issues
 - ▬ languages, e.g. CIDF

- ➔ **Reducing data**
 - ▬ to reduce network traffic consumed
 - consider overhead
 - ▬ summarize data
 - e.g., 10 of the following messages have been seen
 - finding relationships
 - ▬ what have you filtered out that shouldn't be filtered out?

Components of ID Systems

- ➡ **Collectors**
 - ➡ gather raw data

- ➡ **Director**
 - ➡ reduces incoming traffic and finds relationships

- ➡ **Notifier**
 - ➡ accepts data from director and takes appropriate action

Advanced IDS Models



Distributed detection

- combining host and network monitoring (DIDS)
- autonomous agents (Crosbie and Spafford)
- COSSACK project at USC/ISI - professor Papadopoulos

Intrusion Response







- ➔ **Intrusion prevention**
 - it's a marketing buzzword

- ➔ **Intrusion response**
 - how to react when an intrusion is detected (or an attempt of intrusion)

Possible Responses

- ➔ **Notify administrator**
- ➔ **System or network lockdown**
 - ▬ **change firewall rules**
- ➔ **Place attacker in controlled environment**
 - ▬ **quarantine**
 - **done with worms - no outgoing traffic from this node**
 - **use a Honeypot to attract unsuspecting attacker**
- ➔ **Slow the system for offending processes**
 - ▬ **commonly used for SMTP servers - if spam is detected, slow down the connection**
- ➔ **Kill the process**
 - ▬ **often it is more desirable to suspend the process so you can examine memory**

Phase of Response [\[Bishop 2003\]](#)

-  Preparation
-  Identification
-  Containment
-  Eradication
-  Recovery
-  Follow up

Preparation

- ➔ **Generate baseline for system**
 - ▬ checksums of binaries
 - for use by systems like tripwire (a *configuration management* software)
 - the checksums should be stored on read-only devices
- ➔ **Develop procedures to follow**
- ➔ **Maintain backups**

Identification

- ➔ This is the role of the ID system
 - ▬ detect attack
 - ▬ characterize attack
 - ▬ try to assess motives of attack
 - e.g., making your system a zombie vs. identity theft
 - isolate and observe
 - ◆ can use a Honey Pot
 - ◆ may have liability issues
 - ▬ determine what has been affected
 - be careful with the Electronic Privacy Act
 - ◆ do you need a warrant to run a Honey Pot?

Containment

- ➔ **Passive monitoring**
 - ▬ to learn intent of attacker
 - ▬ learn new attack modes so one can defend against them later

- ➔ **Constraining access**
 - ▬ locking down system
 - ▬ closing connections (in-bound or out-bound)
 - ▬ blocking at firewall, or closer to source (for DDoS attacks)
 - active network (network management application)

- ➔ **Combination**
 - ▬ constrain activities, but don't let attacker know that one is doing so (Honeypots, Jail)

Eradication

- ➔ Prevent attack or effects of attack from reoccurring
 - ➔ locking down system (also in containment phase)
 - ➔ blocking connections at firewall
 - ➔ isolate potential targets (inverted quarantine)

Recovery

- ➔ Restore system to safe state
 - ▬ check all software for backdoors
 - ▬ recover data from backup

Follow Up

- ➡ **Take action against attacker**
 - ▬ **find origin of attack**

- ➡ **Notify other affected parties**
 - ▬ **some of this occurs in earlier phases as well**

- ➡ **Assess what went wrong and correct procedures**
 - ▬ **apply patches**

- ➡ **Find buggy software that was exploited and fix**
 - ▬ **apply patches**

Security for USC/ISI



Academic environment

- open environment
 - people want to run own servers
 - ◆ different for departments vs. students
- what protection does your environment need?
 - for inexperienced people, put them behind firewall
- sensitivity of information to be protected
 - student records
 - medical records (medical school, HIPAA requirements)
- data in student's directories
 - cannot have control over these (unlike for employees)